



Pizz. No arco x Pizz. only left hand sul tasto Pizz. Arco

*ppp* *sonoro* *ff* *pppp*

*cresc.* *fff* Pizz.

START 1

Ch. I

TAPE

Ch. II

*fff* *fff* *p sub.*

Pizz. Arco *Tempo giusto* ( $\text{♩} = 60$ ) Pizz. Arco sul ponticello

*fff* *mf* *f* *pp* *ppp*

Pizz. Arco *gliss.*

*ff* *sff* *ff* *f* *ff* *mp* *mp*



First system of musical notation. The upper staves show a tremolo effect. The lower staff features a bass line with various dynamics and articulations: *fff*, *fff* (triple), *piu f*, *Pizz. Pizz.*, *c/legno battuto*, *sul ponti*, *sul tasto*, *sul ponti*, *Pizz.*, and *(bouncing)*. Fingering numbers 3, 5, and 5 are indicated.

Second system of musical notation. The upper staves show a tremolo effect. The lower staff features a bass line with various dynamics and articulations: *Perc.*, *ff*, *sfp*, *fff*, *p sub.*, *Pizz. lunga*, *Arco*, *sul ponticello*, *p sub. a la corda*, and *fff*. Fingering numbers 5, 6, and 5 are indicated.

Third system of musical notation. The upper staves show a tremolo effect. The lower staff features a bass line with various dynamics and articulations: *sul ponticello*, *pp.*, *p*, *Pizz.*, *Nor*, *Piu lento* ( $\text{♩} = 46$ ), *calmo*, *p sub.*, and *p*. Fingering numbers 5 and 5 are indicated.

First system of musical notation (bass line). Dynamics include *mf*, *p*, *pp*, and *fp sub.*. Articulations include accents, slurs, and fingerings (6, 5, 3).

Tape stop

Second system of musical notation (bass line). Includes the instruction "Tape stop". Dynamics include *poco*, *mf*, and *mp*. Articulations include slurs, accents, and fingerings (3, 5). Performance markings include "Pizz." and "Arco".

Third system of musical notation (bass line). Starts with a "START 2" instruction. Dynamics include *ff*, *pp*, *sf*, *mf*, and *mp*. Articulations include slurs, accents, and fingerings (3, 5). Performance markings include "Pizz." and "secco".



Tape

Tape stop

*pp* *mp* *p* *mf* *Pizz. Arco* *Pizz. Arco* *C. Leg. battuto* *Pizz.*

*Calmo* *Arco* *Pizz.* *poco f* *mp* *poco f* *mp* *mp* *p* *c. sord.* *pp* *Pizz.* *Arco* *sff* *p*

*p* *sff* *mp* *mp* *ppp*

*a la corda* *mp* *Pizz.* *Pizz.* *Arco* *C. Leg. sul ponti* *Arco* *mp*

*fff* *ff* *ff* *ff*

START 3

(♩ = 60)

*lunga* *c/ sord. sempre* *Pizz.* *ppp* *p* *p* *p* *f* *ff*

*p* (As fast as possible but spreading the pitch groups in within the  $\frac{4}{4}$  bar)

*battuto* *C. L. sul Tasto* *Pizz.* *Pizz.* *ff* *ppff* *p* *ppff* *ff*

percussion like,

Arco C.L. sul pont Pizz. Battuta.. Arco C.L. Senza sord. Pizz. Pizz. Pizz.

*ff* *mf* *mf* *fff*

3

Pizz.

*ff* *ff* *pp* *p* *pp*

6

Tape stop

Arco lunga Piu lento marcato

*fff* *sfp* *fff* *fff* *fff*

lunga

a la corda

*ffff* *ffff*

START 4

Tape

*pp* cresc - - - *fff*

*pp*

lunga

Pizz.

*ffff*